



VALHALLAN SCREAMER



VOID SCREAMER

VALHALLAN SCREAMER TRAITS

Creature Type: Celestial. You are also considered a plane screamer for any prerequisite or effect that requires you to be a plane screamer.

Size: Medium (about 4–7 feet tall) or Small (about 2–4 feet tall), chosen when you select this species

Speed: 30 feet

As a Valhallan Screamer, you have these special traits.

Darkvision. You have Darkvision with a range of 60 feet.

Origin Skill. You still retain some knowledge from your original Humanoid self. You have proficiency in one skill of your choice.

Wisdom of Warriors Past. Knowledge from heroic warriors of the past are passed down to you. You have proficiency with two simple or martial melee weapons of your choice. You also learn the weapon mastery property of one of these weapons.

War Cry. The warrior spirits of Valhalla were not silent in their fights, and charged into battle ferociously. As a Bonus Action, you can grant creatures of your choice within 10 feet of you Advantage on their next attack roll before the start of your next turn.

You can use this trait a number of times equal to your Proficiency Bonus and regain all expended uses when you finish a Long Rest.

VOID SCREAMER TRAITS

Creature Type: Aberration. You are also considered a plane screamer for any prerequisite or effect that requires you to be a plane screamer.

Size: Medium (about 4–7 feet tall) or Small (about 2–4 feet tall), chosen when you select this species

Speed: 30 feet

As a Void Screamer, you have these special traits.

Darkvision. You have Darkvision with a range of 60 feet.

Origin Skill. You still retain some knowledge from your original Humanoid self. You have proficiency in one skill of your choice.

Call of the Void. You have Telepathy out to a range of 30 feet.

Blank Mind. The many voices within the void have cluttered the minds of Void Screamers. This static noise drowns out other mind-altering effects. You have Resistance to Psychic damage and have Advantage on saving throws against the Charmed or Frightened conditions, or from being possessed.

